

Radar Jammer On/Off	IR Jammer On/Off	Drop Decoy	Bay Doors Opn/Clse	Accel-erated Time	Engines On/Off	Landing Gear Up/Down	Flaps Extended/ Retracted	Speed Brakes & Gear Brakes	Increase Throttle	Decrease Throttle	Look Left
←	1	2	4	5	6	8	9	0	+	-	£

PAUSE
RUN
STOP

PROJECT
STEALTH FIGHTER™



C-64/C-128

SHIFT											SHIFT
PILOT EJECT	X INS Set-mode On/Off	C Switch INS Nav Pts	V Strategic Map	B Tactical Map	N Switch Track Mode	M ID Target	' Display Weapons	· Display Status	Switch Targets SPACE BAR		Change Threat Display Scale

Look
Left

£

Look
Ahead

CLR
HOME

Look
Right

INST
DEL

Break apart for C128 only

EMCON

RETURN

Weapon
Shutdn

SHIFT

Change
Threat
Display
Scale

CRSR

20mm
Cannon
Armed

Weapons
Bay #1
Armed F1

Weapons
Bay #2
Armed F3

Weapons
Bay #3
Armed F5

Weapons
Bay #4
Armed F7